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2. , .

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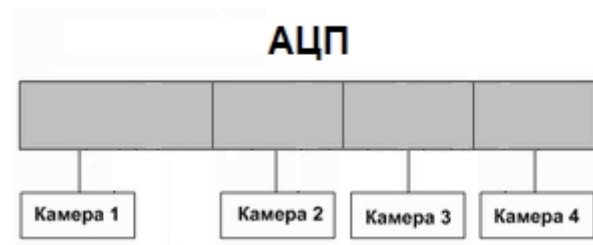
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, .

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1

, , :

1. .
2. .

() , -25/ PAL 30/ NTSC.

, , . , , . , , .

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, (352x288 PAL, 352*240 NTSC) / (704x288 PAL, 640*240 NTSC) , 16/ PAL 20/ NTSC .

, (704*576 PAL 640*480 NTSC), 12/ PAL 15/ NTSC .

, , 2/ PAL 2,5/ NTSC.

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1. , . , .
2. .
3. .
4. ().

1 2 . 3 4 , .

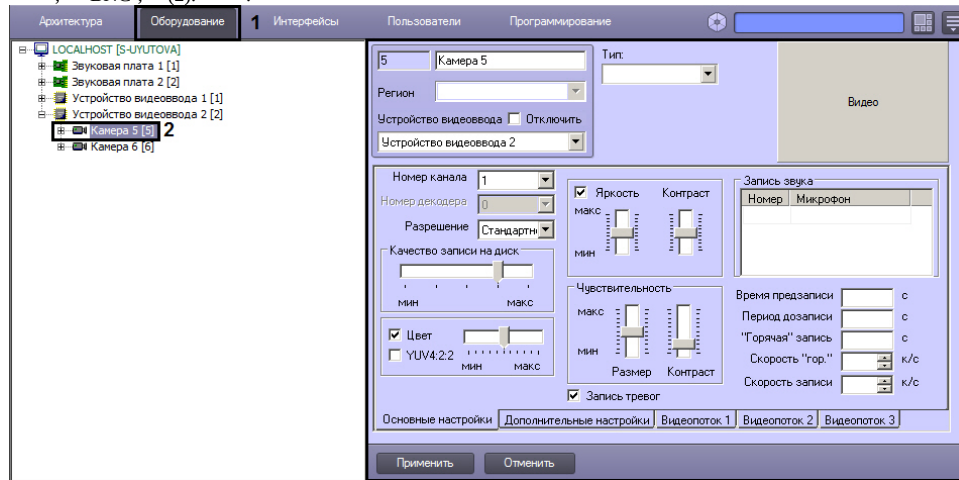
, , . , , - , .

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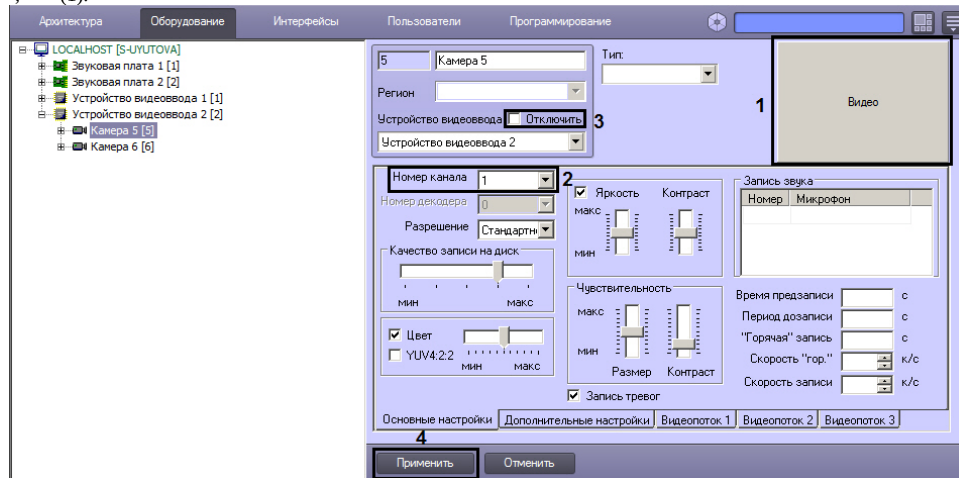
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, , :

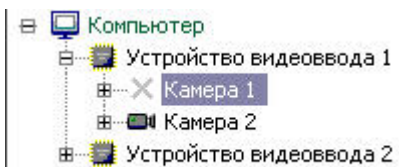
1. , (BNC-) ().
2. (1).
3. , BNC-, (2).



4. , (1).

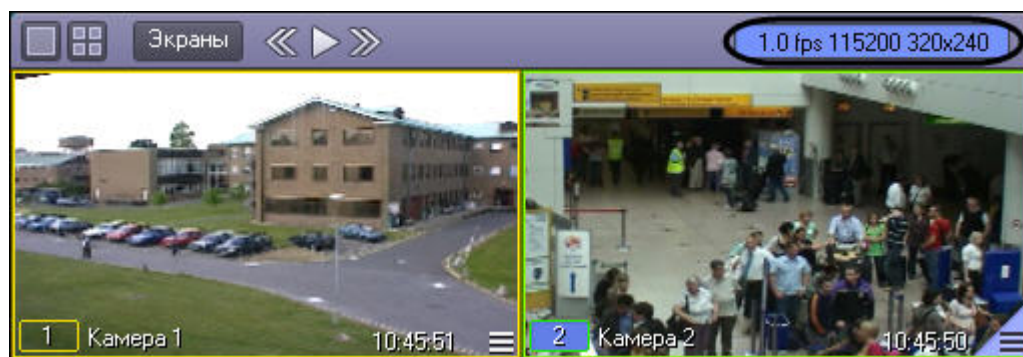


5. , (2). , BNC- , , .
6. (3).
7. (4).



1. (. . .);
2. tweaki.exe (. . . tweaki.exe).

1. . . .
2. . . .
3. . . .



Stretch h264 . . . , (.).

, . :

1. - . , .
2. , . , .

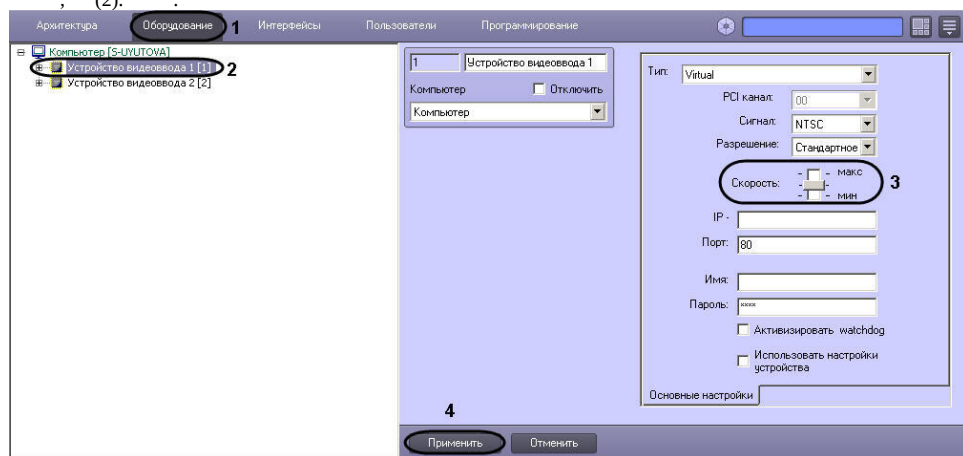
, , 2 . , 2-.

(), ().

.

:

1. (1).
2. , (2).



3. , , (3).

4. , , . , , .

5. , , , . , , .

6. (4).

7. .



, , , , .

, , , .

, (.).



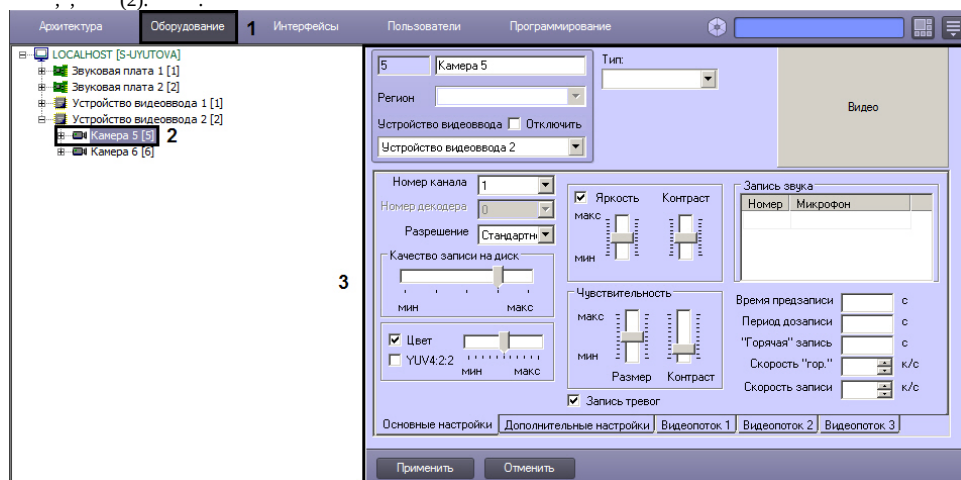


SC300Q16 (FX4) SC300D16 (FX8) PCI- (1 2, - 3 4), .

, :

1. (1).

2. , , (2).



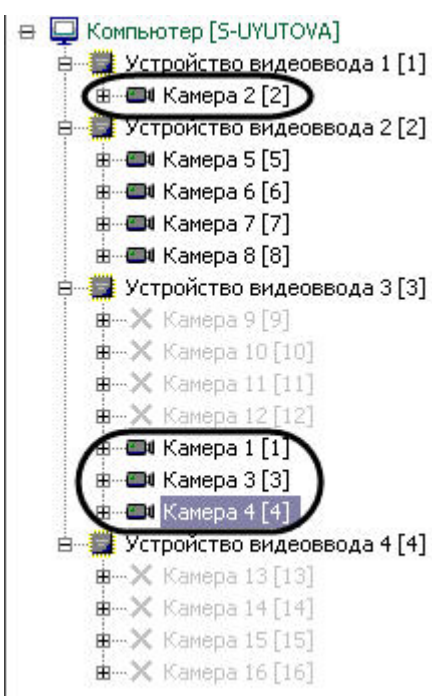
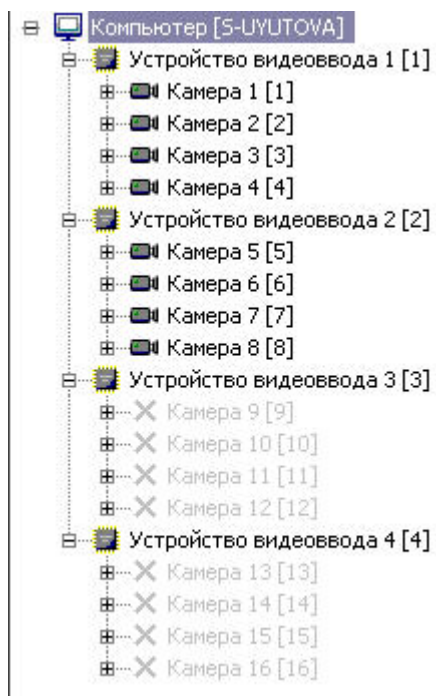
3. , (25 / PAL 30 / NTSC), , , .

,

1. .

., 2 .

. 4. 4 . 16. 8., 8 . 2, 1 2, 4-., 3 4, . .



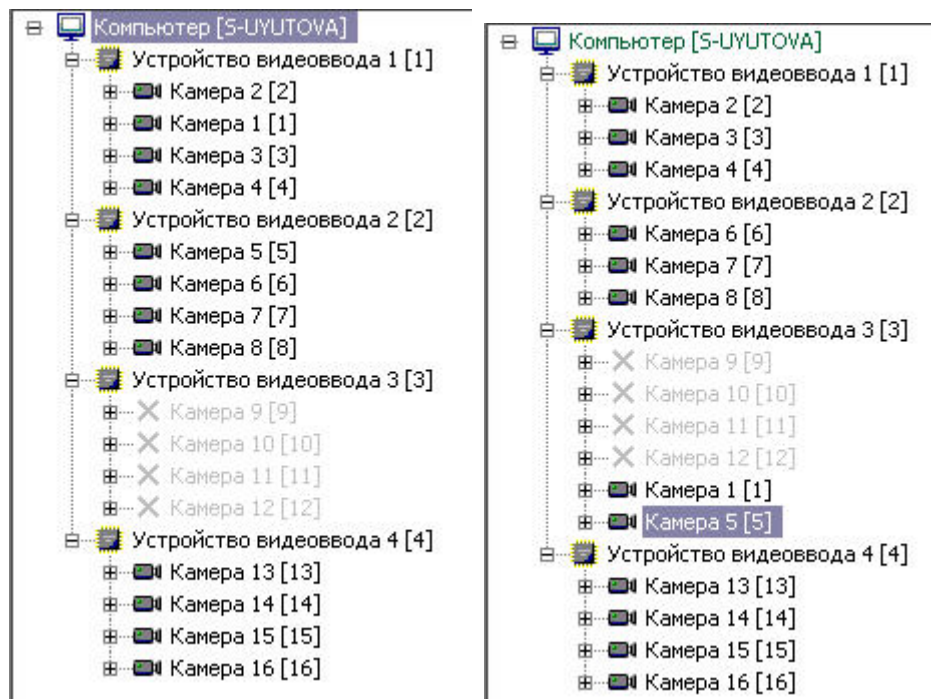
1. 1.
2. 3.
3. .
4. 1 30.

5. , 1-4 3 4.
6. 1.
7. , .
8. , , , 8-10.
9. .
10. (.).
11. , (15 16), , , : , , . , .

2. 2

., 1 5 .

. 4. 4 . 16. 12., 4 . 3, 1, 2, 4, 4-., 3, . .



. :

1. 1, .
2. 3.

3. .
4. $1 \quad 3()$;
5. , $1-4 \quad 5$
6. $1 \quad 5 \quad 2 (\quad . \quad)$.
7. .



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, , SC200Q4 (FS15) \ SC200Q4 Low profile (FS115) \ SC300Q16 (FX4) \ SC300D16 (FX8), PCI-, , (BNC-).

, .

. , . , .

. , .

, .

$1/2 \quad 1/3$.

$1/2 \quad 2-$. , .

$1/3 \quad 3-$. , .

1. 4.

, , :

1, 2, 3, 4, 1, 2, 3...

, $1 \quad 1/2$, . :

1, 2, 1, 3, 1, 4, 1...

, $1 \quad 2$. $1,5 \quad 1/6$.

2. 3.

, , :

1, 2, 3, 1, 2, 3...

, $1 \quad 1/2$, . :

1, 2, 1, 3, 1, 2...

, $1 \quad 1,5$. $1,33 \quad 1/4$.

3. 4.

, , :

1, 2, 3, 4, 1, 2, 3...

, 1 1/3, . :

1, 2, 3, 1, 4, 2, 1...

, 1 1,33 . 1,125 2/9 .

4. 4.

, , :

1, 2, 3, 4, 1, 2, 3...

, 1 2 1/2, . :

1, 2, 3, 1, 2, 4, 1...

, 1 1,33 . 2 1,33 . 1,5 1/6 .



.

, 1 2 1/3, 3 4 , 4.



.

1/2 , , , , .



.

1/3 , , , , .

:

1. ,.. , ;

2. , , . .

, , 1/2 1/3.

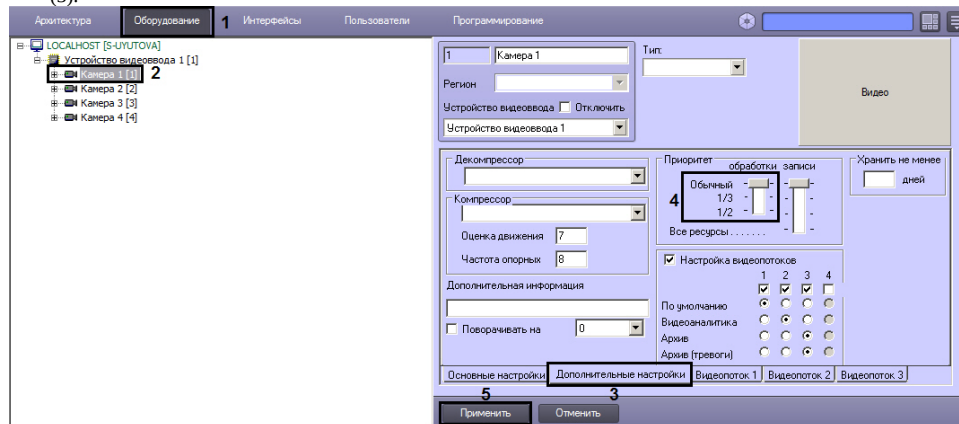
: FS5, FS6, FS8, FS16.

, , :

1. (1).

2. , , (2). .

3. (3).



4. , 1/2 , 1/2 (4).
5. , 1/3 , 1/3.
6. , (), .
7. (5).

, , 1/2, 1/3 , .

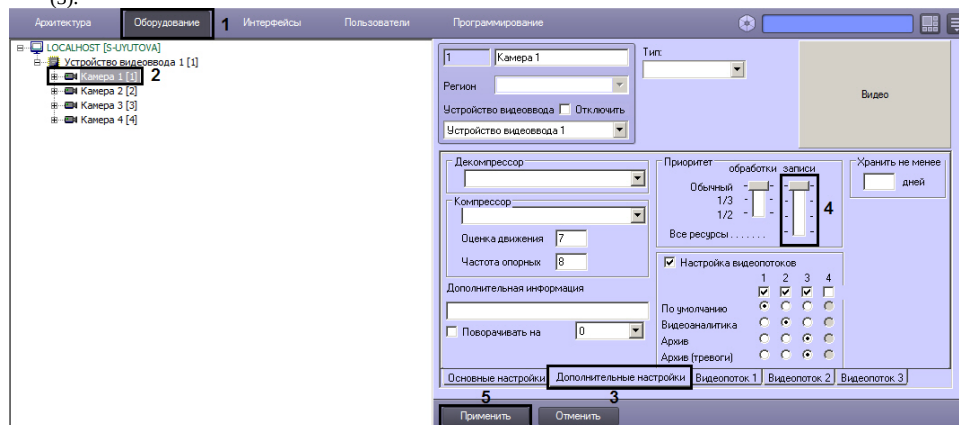
, , , , . , , , , , .

, , , :

1. (1).

2. , , (2).

3. (3).



4. , 1/2 , 1/2 (4).

5. , $1/3$, $1/3$.
6. , , .
7. , (), .
8. (5).

.